

Mark Ian Gerado

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EDUCATION

AMA Computer College

Bachelor of Science in Information Technology

May 2015 – May 2018

Manila, PH

TECH STACK

Frontend Stack React | Next.js | Vite | TypeScript | Redux | Apollo GraphQL | Storybook | Tailwind CSS | Framer Motion | Mantine

Backend Stack Node.js | NestJS | GraphQL | MongoDB | MySQL | PostgreSQL | Redis | Docker | Kubernetes | Kafka | GCP | Digital Ocean

Other Tools Figma | Adobe Photoshop | Adobe Illustrator | Stripe | Git | Jest | Vitest | Notion | Claude | Antigravity

EXPERIENCE

Cauld and Clark Information Technology

Software Engineer / UI Designer

2021 – 2026

Remote, Philippines

- Delivered multiple full-stack applications for local and international clients using React, Next.js, NestJS, and GraphQL
- Led development on key projects, owning technical decisions and coordinating with cross-functional teams
- Architected and deployed microservices on GCP with Kubernetes, Docker, and Kafka
- Promoted from trainee to Full-stack Developer based on consistent high-quality delivery

Turbogear

Software Engineer

2024 – 2026

Remote, Texas

- Designed and developed the company landing page from the ground up, translating brand identity into a polished, responsive web experience
- Building and maintaining a full-stack SaaS platform using Next.js, NestJS, and TypeScript with MongoDB
- Implementing payment processing with Stripe and event-driven architecture using Kafka and Redis
- Deploying and managing containerized applications on Digital Ocean with Docker

Halcyon Agile

Full-stack Developer

Dec 2019 – July 2021

On-site, Philippines

- Built a full-stack HRIS application using VueJS and Laravel during internship
- Developed multiple Progressive Web Applications as Back-end Developer using Laravel and MySQL
- Promoted from intern to regularized Full-stack Developer based on performance

NOTABLE PROJECTS

Agaru

Founder

2026

Philippines

- Founded and shipped a Japanese-learning iOS app, published on the App Store
- Ranked #1 Top Paid Education app in July 2026
- Grew to over 120 users, with 50+ currently active

Fiddle

Software Engineer

April 2022 – May 2023

Provo, Utah

- Migrated large-scale JavaScript codebases to TypeScript across multiple repositories
- Built reusable component libraries managed in Storybook and distributed via NPM packages
- Maintained code quality through systematic bug fixes and enhanced coding standards

Magic (YC W15)

Front-end Developer

September 2021 – April 2022

San Francisco, California

- Translated Figma designs into pixel-perfect React components with comprehensive Storybook documentation
- Collaborated with stakeholders and designers to ensure seamless design system integration

Xendit (YC S15)

Full-stack Developer

July 2021 – November 2021

Jakarta, Indonesia

- Integrated a new microservice into the existing product using Node.js, TypeScript, and PostgreSQL
- Created API documentation via Swagger and developer onboarding guides with comprehensive unit tests

CERTIFICATION

Animation Masterclass | Principles of motion design and animation for UI/UX

2025

Web Design Masterclass | Modern web design principles, layout systems, and visual hierarchy

2024